**Categorical variables:** color, isLegendary, hasMegaEvolution, Type\_1 (which type [grass, water etc.])

**Quantitative variables:** Pr\_Male (percentage male [0,1]), Height\_m, Total (attack+defence+etc.)

<https://www.kaggle.com/alopez247/pokemon/download>

**Are Pokemon’s with higher *Total* more likely to *isLegendary==true.***

**Are Pokemon types with higher Pr\_Male percentage more likely to be *isLegendary==true.***